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About This Content

"It's a heatwave! This is awful, I'm sitting here in a puddle of my own sweat. At least I hope it's sweat.

There's more than a hint of morgue in the air, some older townsfolk are keeling over from exhaustion and dehydration, Fire Demons are running rampant in the outer villages.

Worst of all, I can't even get my favourite ice cream. It's so unfair. Why does everything bad happen to me?"

It's time to send some chumps out to do your dirty work, namely fetch some ice cream. Things get a bit complicated when it turns out the Ice Cream Monks are under siege from Brainiacs intent on destroying all the ice cream. I guess we could team up with them... but maybe there's a way to turn this situation to the Guild's advantage?

More quests, monsters and bosses!

Explore the snowy mountains, visit the ice cream monks, battle new monsters like the Slushie Elemental and the Pygmy Mammoth!

Find new Dungeoneers for the guild!

Recruit three new classes of dungeoneer with the Yodeller, the Ice Cream Monk, and the Snowitch.

Loads of new loot!

24 new pieces of equippable loot to be found throughout Guild of Dungeoneering makes for huge replayability. Expand the full game with these new items.

More Bardic tunes

It's the bard that everyone loves to hate! And he's back with some more tunes to accompany your successes... and your failures.

Favour: a new way to play

Ice Cream Headaches brings an important new mechanic into play called Favour.

Any time you draw a room or corridor tile it may have a Rune of Fate inscribed on it. Place this in the dungeon and defeat a monster there to gain Favour with the Fates.

Favour can be spent any time during the dungeon run on powerful card-manipulation effects. You could draw extra cards in battle or even remove one of your weaker cards from your deck for the rest of the quest.

This adds a whole new strategic element to dungeon creation as you match up Runes with where you want your dungeoneer to go. And once you build up some Favour you there are more strategic decisions to be made about how and when to best spend it!

Title: Guild of Dungeoneering - Ice Cream Headaches

Genre: Indie, RPG

Developer:

Gambrinous

Release Date: 26 Oct, 2016

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Minimum:

OS: Windows XP SP3

Memory: 2 GB RAM

Storage: 3 GB available space

English

You destroyed the **Wooden Box**
The Golem attacked you for 0 damage
Golem threw item **Boulder**
The Golem attacked you for 0 damage



Direction: West : Dungeon Level: 5
Health: 35/35 : Carry: 62 / 100

FORWARD

INV

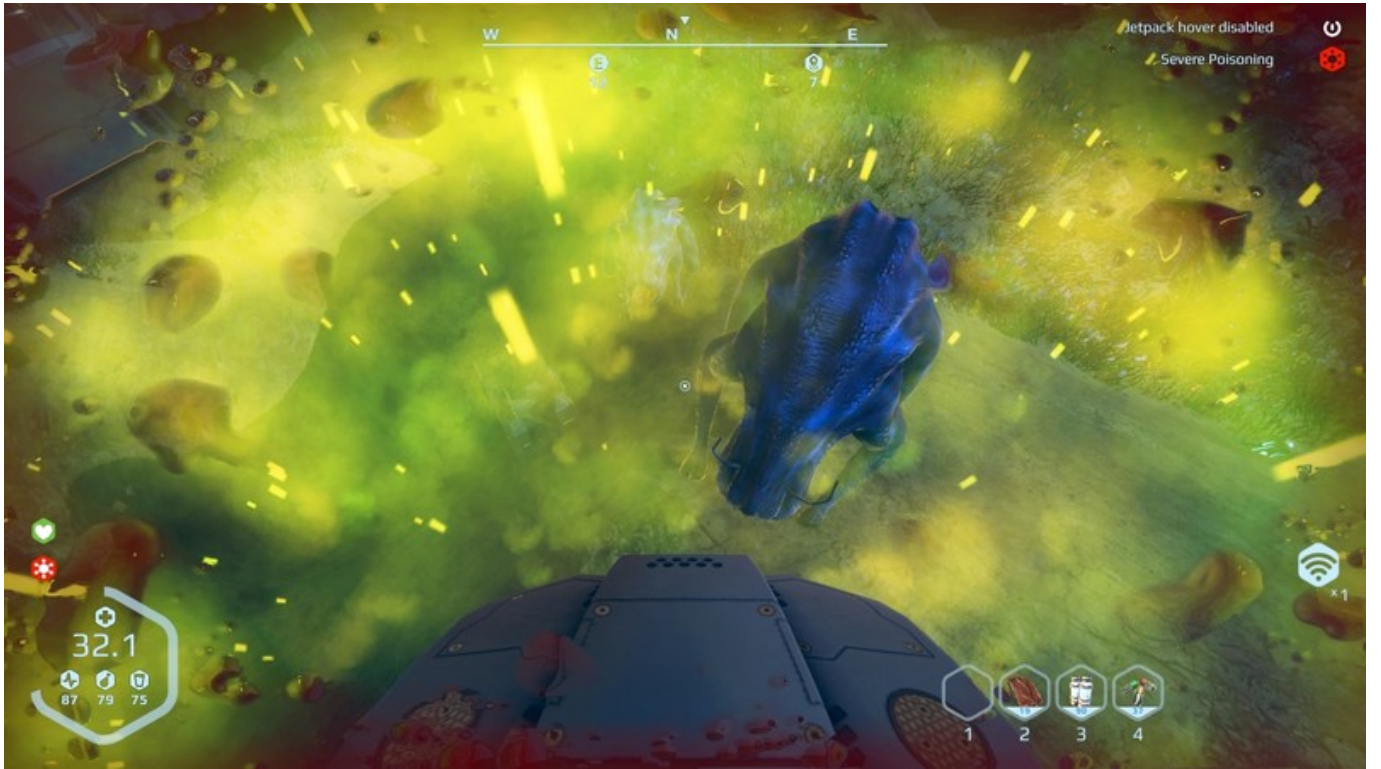
TURN LEFT

BACK

TURN RIGHT

PICK UP





guild of dungeoneering ice cream headaches steam. guild of dungeoneering ice cream headaches. guild of dungeoneering ice cream headaches gameplay. guild of dungeoneering ice cream headaches ost

Easy to play, hard to master. Suitable for kids and adults.. Fun game! but I keep getting this weird rendering bug so I like it but its hard to play for me so if anyone knows about that..... I love the music its really very relaxing so I have to say yes and no but if your not on mac os it probably doesnt happen so yep thats bout all I have to say.. Just played the first 1.9 hrs of pure bliss 10V10
MUST PLAY

P.D.

I'm completely addicted to this game, you can play it alone or with friends and family. Waiting for new updates :v. If you like quick reflex games where you have to avoid a bunch of different obstacles I think you will really like Zero Reflex.

Overall the puzzles/challenges are well designed. They are interesting as well as challenging. While the first difficulty level and most of the second difficulty level aren't that difficult, the game can get really challenging at times. At this point I am stuck on some of the challenges in the middle difficulty level. If you get frustrated easily, Zero Reflex might drive you nuts. Unless you are really good at these type of games you will die a lot and have to repeat the same challenges over and over again.

At only \$3 if you like these type of games you really can't go wrong. If these type of games don't really appeal to you though I think the game may not be for you.

Note: I received a review copy of the game from the developer.

[Read My Full Review](http://www.geekyhobbies.com)[www.geekyhobbies.com]. Okay, what I think about this game:

- + I have to appreciate the art, it's just absolutely beautiful
- + the story is original, but incredibly incomplete
- the game was so short, 11 hours of gameplay for a \$15 game, expected so many things to evolve, expected the dog to get away from the path, expected some sort of puzzle regarding Henry at the lightpost and those birds with nothing to eat and the biologist and physician friend and so many other things;
- some puzzles, especially for the first hours of playing, were absolutely ridiculous, made sense, but not in a point and click game, it wasn't something you would ever find a connection between;
- it's slightly sloppy here and there and the way she reacts to using items with the environment is based on solely 2 affirmations;
- I feel sad to offer a bad review to this, mostly because of its potential and its art, I've been thinking about this since I first got the feeling that it's not going to be what I expected.. Works also in Windows 10 !

RTS Creator is pretty good tool to create Real Time Strategy games for Windows BUT I recommend that you first look those 2 tutorials in Youtube. Even the engine trailer gives info...

It also include one example project (Steam > Steamapps > common > RTS Creator > Projects > Example.lua) and with that example it is easy to learn and copy/modify enemy Player AI commands and use them in your own project (since there is not much tutorials about Player AI).

Create and publish stand alone exe's is easy.

I have made game with this engine, it is currently in Early Access:

https://store.steampowered.com/app/765370/RTS_Commander_Smash_the_Rebels/. Great dlc [The line feels much more alive and their is a lot more rolling stock in the sidings. Trains feel heavy when braking and when speeding up. The line is very detailed. Must get](#)

Tetris Clone - Great Game...
. Ball hogging simulator 2015.

Also scoring is the most unrealistic♥♥♥♥♥ever.. Good game for one day only, then it becomes boring and forget about it. Great game but once you get to level 4 or something like that it's start to get real jittery you can't even play it after that... only thing that makes it a waste.... especially once you get that far only to not be able to complete...im giving it a thumbs down for now but if they work out the bugs i recommend. Pretty good. i love it quite alot.. Sloppy, confusing, javascript crashes, 0 instructions, tons of commands that don't make sense or work, mobs that never die, horrible gravity mechanism, gun shoots at different directions than aim, and so much more. Unplayable.. It's a decent RPG as far as RPGmaker games go. It can be made real easy to beat though if you know where to get infinite money to buy the best gear.

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